

# How Movies and Music Inspired the Creator of Death Stranding and Metal Gear

Hideo Kojima, the legendary game designer behind *Death Stranding* and *Metal Gear*, has always been a huge fan of movies and music. In fact, many of his most iconic creations have been directly inspired by his favorite films and songs.



## The Creative Gene: How books, movies, and music inspired the creator of Death Stranding and Metal Gear

**Solid** by Hideo Kojima

★★★★☆ 4.7 out of 5

Language : English  
File size : 4202 KB  
Text-to-Speech : Enabled  
Screen Reader : Supported  
Enhanced typesetting : Enabled  
X-Ray : Enabled  
Word Wise : Enabled  
Print length : 271 pages



In this article, we'll take a look at some of the most notable examples of how movies and music have influenced Kojima's work.

## Death Stranding

*Death Stranding* is a post-apocalyptic action game that was released in 2019. The game follows the story of Sam Porter Bridges, a courier who is

tasked with delivering supplies to isolated colonies in a world that has been ravaged by a mysterious event known as the Death Stranding.

Kojima has said that he was inspired to create *Death Stranding* after watching the film *Mad Max: Fury Road*. He was particularly impressed by the film's visuals and its depiction of a post-apocalyptic world.

Kojima also drew inspiration from the music of Icelandic composer Jóhann Jóhannsson. Jóhannsson's music is known for its haunting and atmospheric qualities, and it perfectly captures the mood of *Death Stranding's* world.

## **Metal Gear**

*Metal Gear* is a stealth action game series that was first released in 1987. The series follows the story of Solid Snake, a soldier who is tasked with infiltrating enemy territory and carrying out covert missions.

Kojima has said that he was inspired to create *Metal Gear* after watching the film *The Great Escape*. He was particularly impressed by the film's depiction of a group of prisoners who are planning a daring escape from a German POW camp.

Kojima also drew inspiration from the music of David Bowie. Bowie's music is known for its innovative and experimental qualities, and it perfectly captures the tone of the *Metal Gear* series.

Hideo Kojima is one of the most influential game designers of all time. His work has been praised for its originality, its depth, and its emotional impact.

Kojima's love of movies and music has played a major role in his creative process. He has often drawn inspiration from his favorite films and songs, and he has used these influences to create some of the most iconic video games of all time.



## The Creative Gene: How books, movies, and music inspired the creator of Death Stranding and Metal Gear

**Solid** by Hideo Kojima

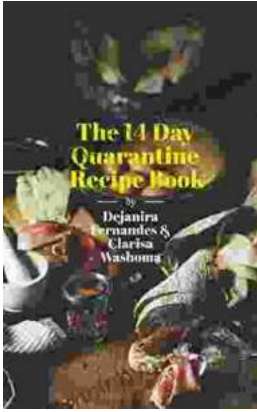
★★★★☆ 4.7 out of 5

|                      |             |
|----------------------|-------------|
| Language             | : English   |
| File size            | : 4202 KB   |
| Text-to-Speech       | : Enabled   |
| Screen Reader        | : Supported |
| Enhanced typesetting | : Enabled   |
| X-Ray                | : Enabled   |
| Word Wise            | : Enabled   |
| Print length         | : 271 pages |



## Sky Island Trot Cap Bill Adventure: A Captivating Tale for Children of All Ages

Prepare yourself for an extraordinary adventure that will ignite your imagination and transport you to a world beyond your wildest dreams...



## **The 14 Day Quarantine Recipe: A Culinary Adventure During Isolation**

In these extraordinary times of quarantine, where many of us find ourselves confined within the walls of our homes, cooking has emerged as a...